

The turbulent/non-turbulent interface in a plume

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The stars



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Plumes in the environment



Questions

Part I

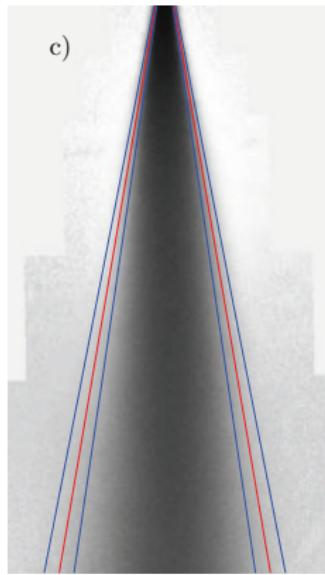
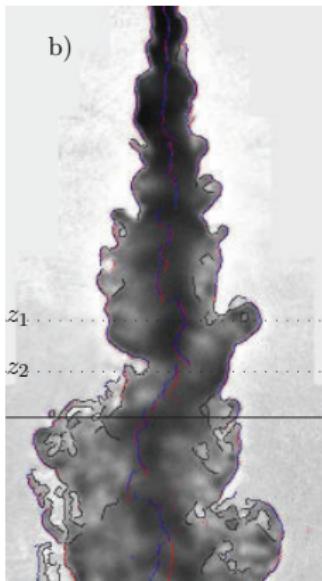
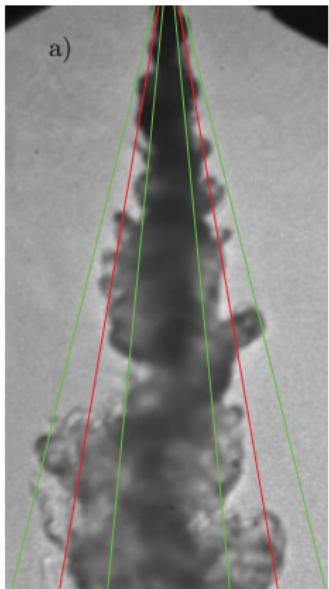
- ① Can we determine the buoyancy flux in a plume from visual observations?
- ② How is the speed of observable structures related to the speed in the plume?

Part II

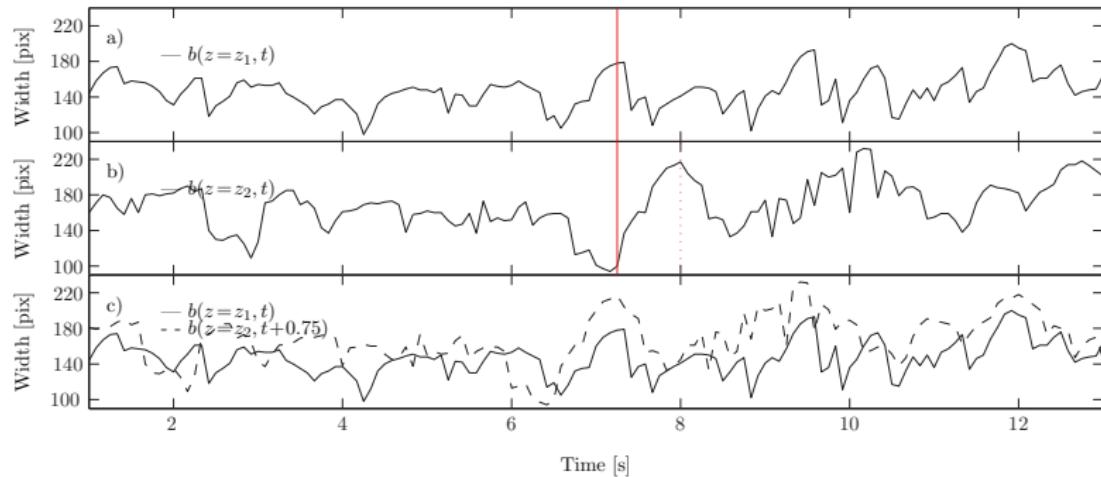
- ① What is the flow in the ambient fluid outside the plume?
- ② How is this fluid entrained?
- ③ Why is the average buoyancy width greater than the velocity width?

Laboratory shadowgraph

Shadowgraph images



Time series



Plume equations

Volume flux
$$Q = 2\pi \int_0^\infty r w(r, z) dr$$

Momentum flux
$$M = 2\pi \int_0^\infty r w(r, z)^2 dr$$

Buoyancy flux
$$F = 2\pi \int_0^\infty r w(r, z) g'(r, z) dr$$

Plume equations Morton, Taylor & Turner 1956

$$\frac{dQ}{dz} = 2\pi^{1/2} \alpha M^{1/2} \propto 2\alpha b w, \quad \frac{dM}{dz} = \frac{QF}{M} \propto b^2 g', \quad \frac{dF}{dz} = 0,$$

Entrainment constant α

Plume scales

Volume length $L_Q = \frac{Q_0}{M_0^{1/2}},$

Jet length $L_M = \frac{M_0^{3/4}}{F_0^{1/2}} = \sqrt{\frac{8\alpha_T}{5}} \frac{L_Q}{\Gamma_0^{1/2}},$

Plume parameter $\Gamma = \frac{5}{8\alpha_T} \frac{Q^2 F}{M^{5/2}},$

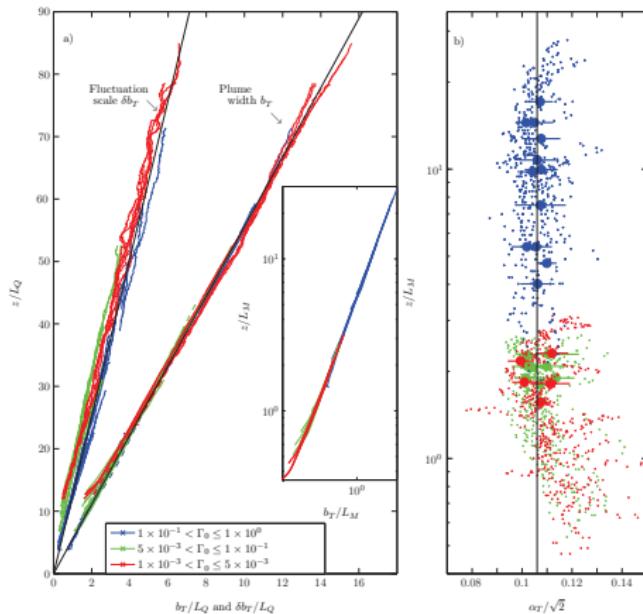
Pure plume $\Gamma_0 \sim 1$

Moderately forced $\Gamma_0 \sim 0.1$

Forced $\Gamma_0 \sim 0.01$

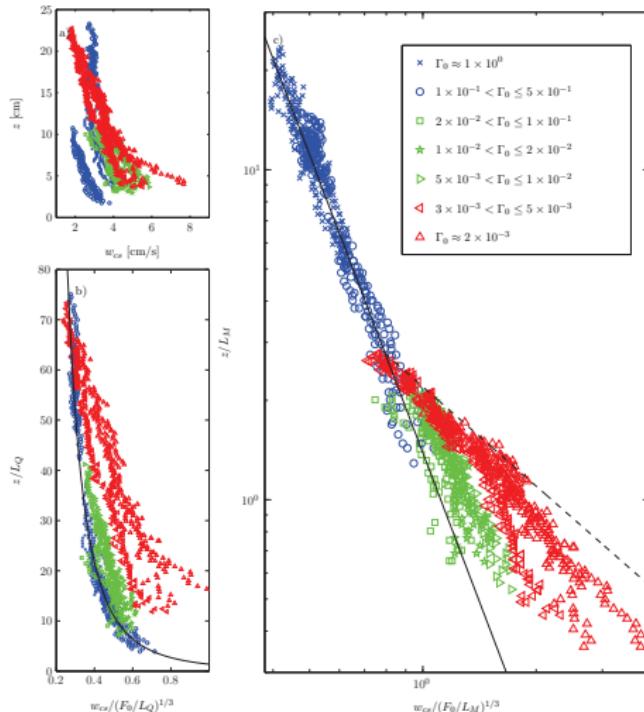
Plume width

Pure plume Moderately forced Forced

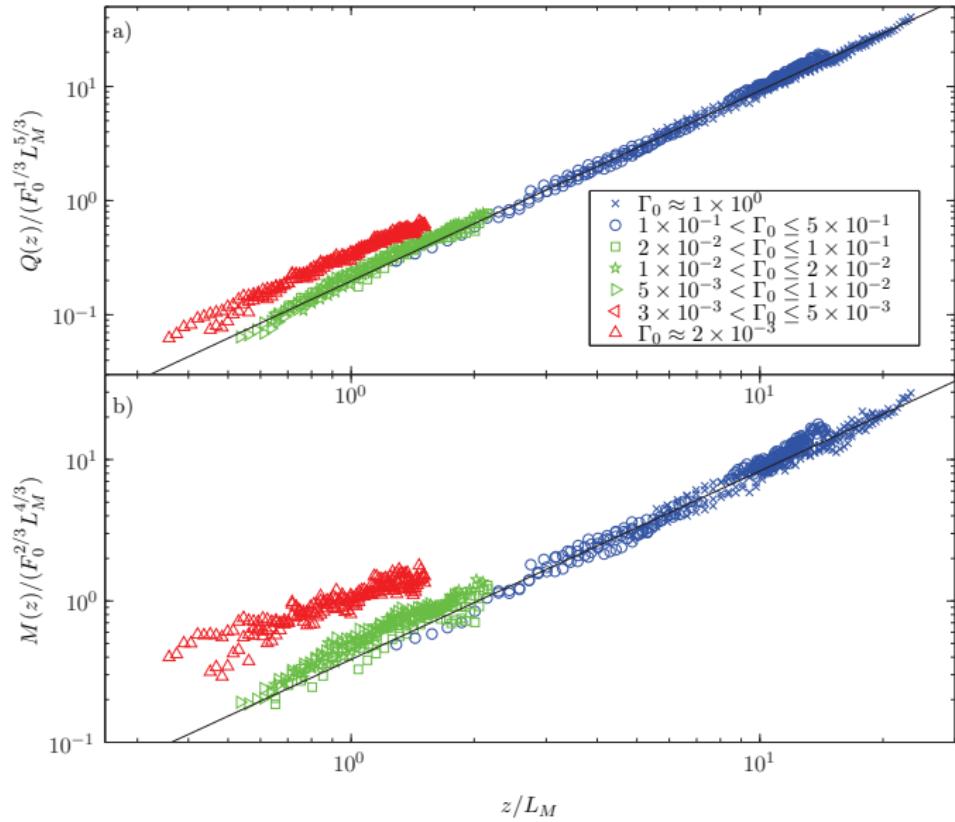


$$\text{Entrainment constant } \alpha_T = 0.106\sqrt{2}$$

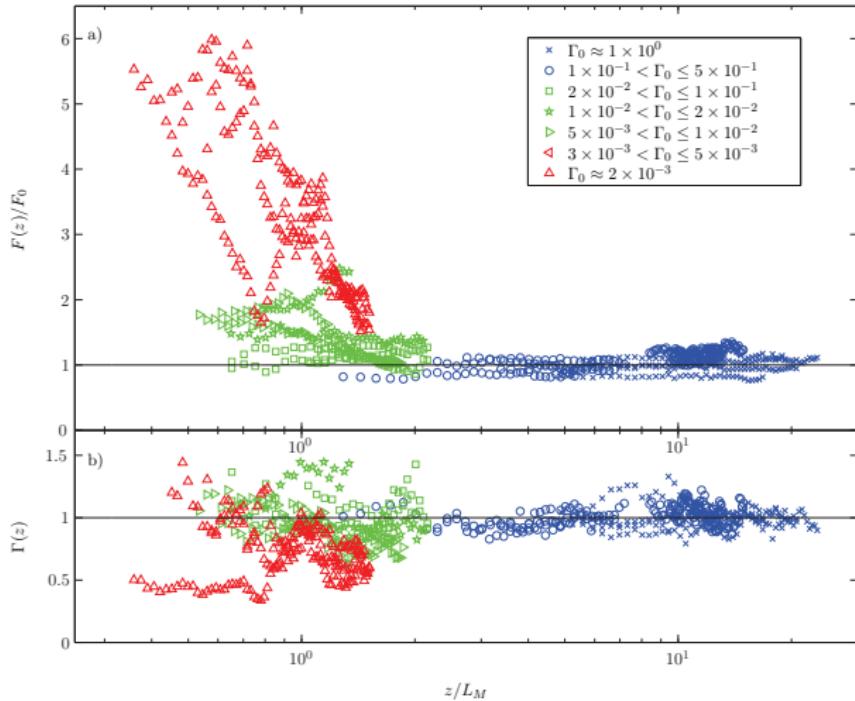
Vertical velocity scaling



Volume flux



Buoyancy flux and plume parameter

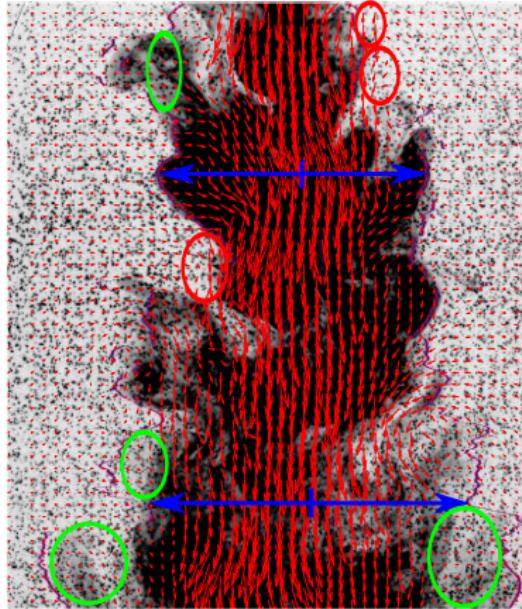
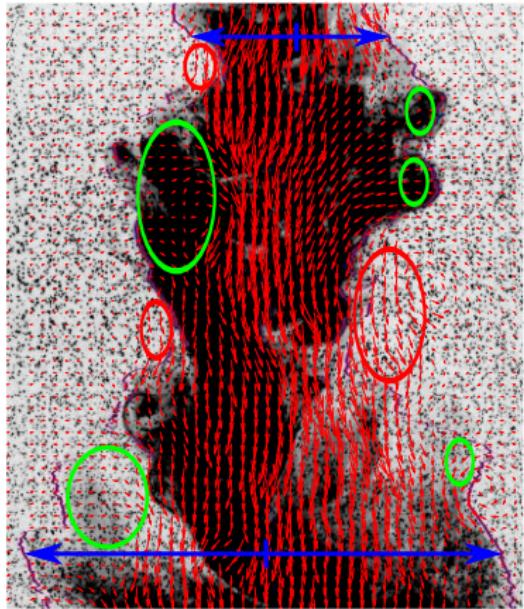


Conclusions I

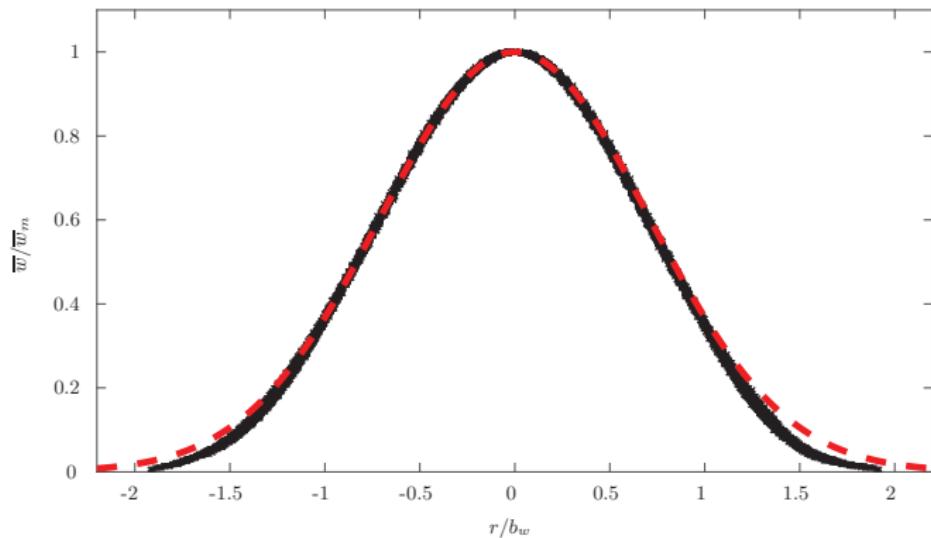
- Velocity of coherent structures is 30% of centreline velocity (60% of top-hat velocity)
- Motion of visible coherent structures on the edge of a plume can be used to predict the buoyancy (15%) and volume (5%) in a pure plume

Planar video

Structures

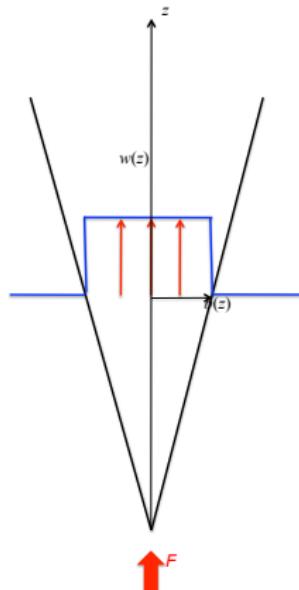


Velocity profile - Gaussian



Top-hat variables

$$\overline{w(r, z)} = \frac{1}{T} \int_0^T w(r, z, t) \, dt$$



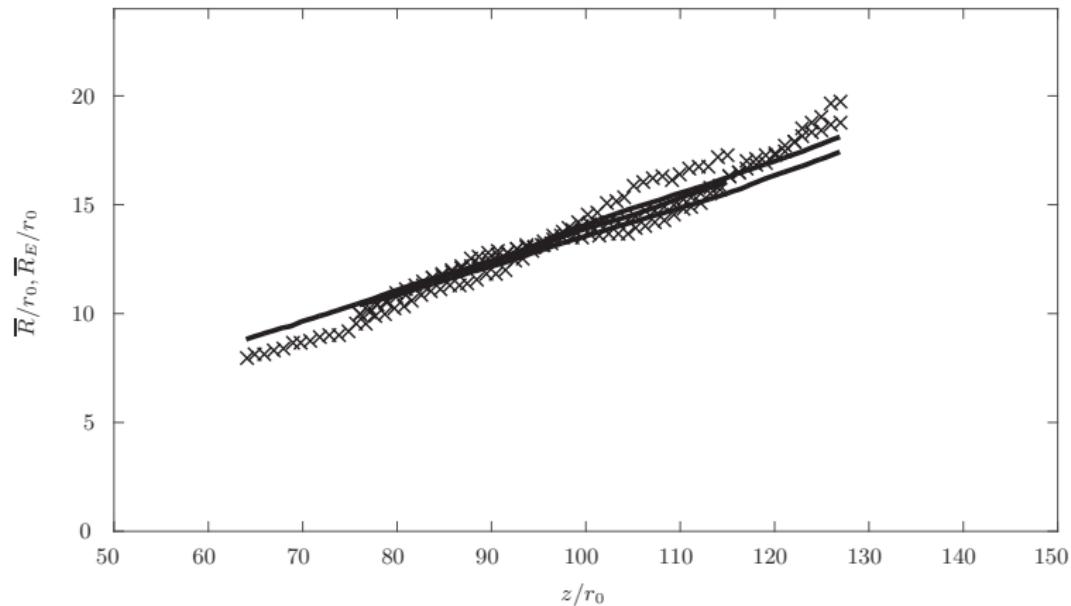
$$\overline{Q} = \int_{-\infty}^{\infty} r \overline{w(r, z)} \, dr$$

$$\overline{M} = \int_{-\infty}^{\infty} r \overline{w(r, z)}^2 \, dr$$

$$\overline{R} = \frac{\overline{Q}}{\overline{M}^{1/2}}$$

$$\overline{W} = \frac{\overline{M}}{\overline{Q}}$$

Plume width



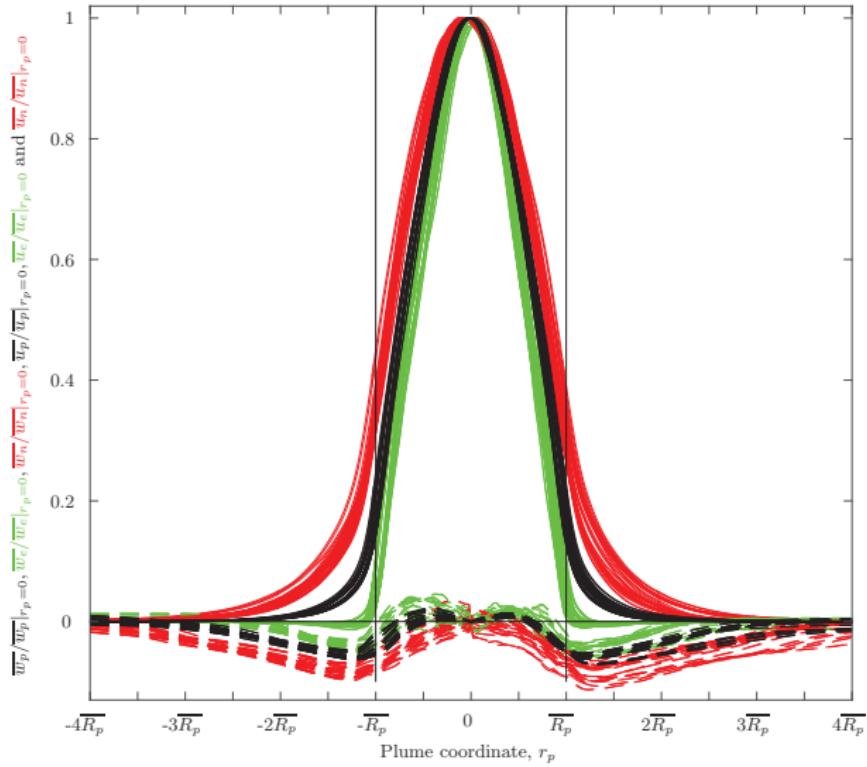
Crosses are edge values, lines are flux values

Conditional velocities

Time average

Eddies present

Eddies absent

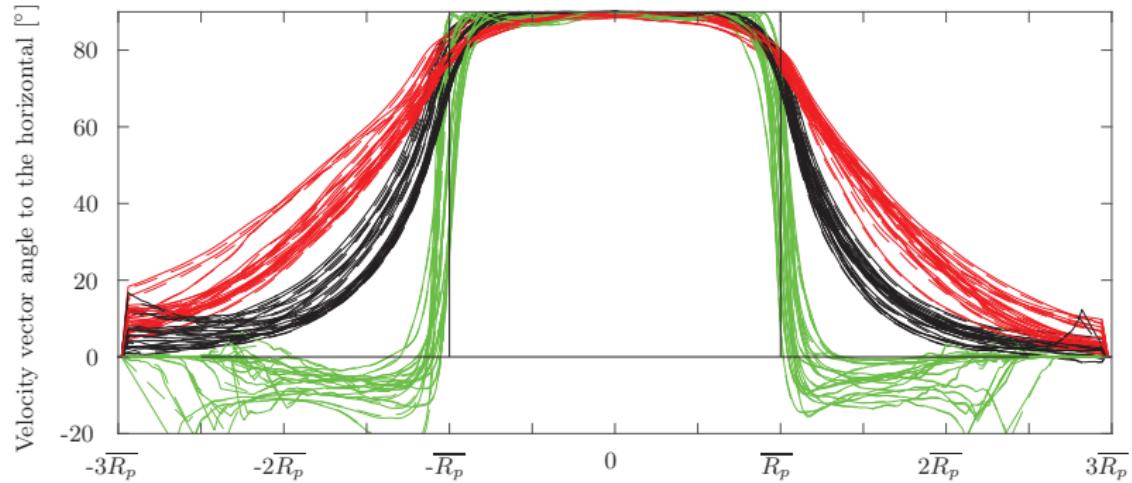


Conditional angles

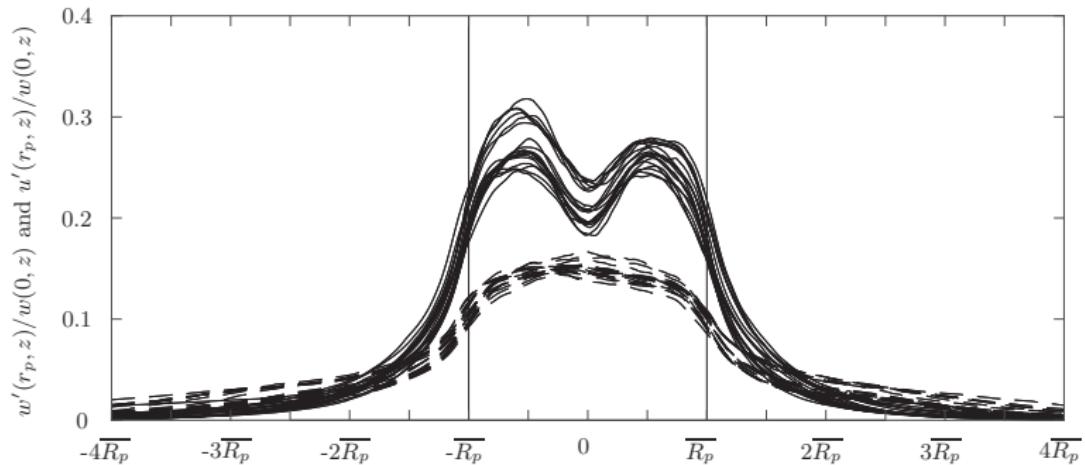
Time average

Eddies present

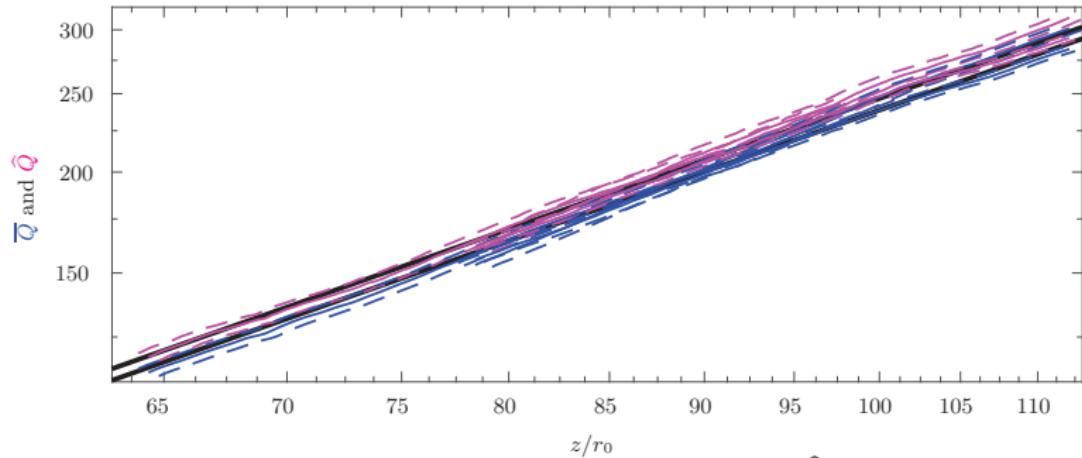
Eddies absent



RMS fluctuations



Volume fluxes



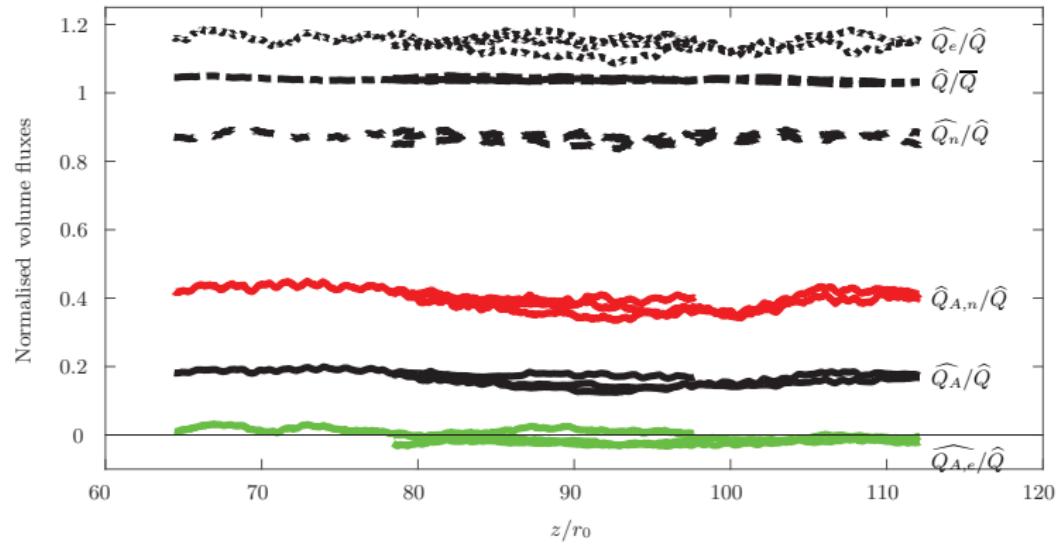
$$\hat{Q} = \frac{1}{T} \int_0^T \int_{-\infty}^{\infty} r_p w(r_p, z, t) dr_p dt$$

Volume fluxes

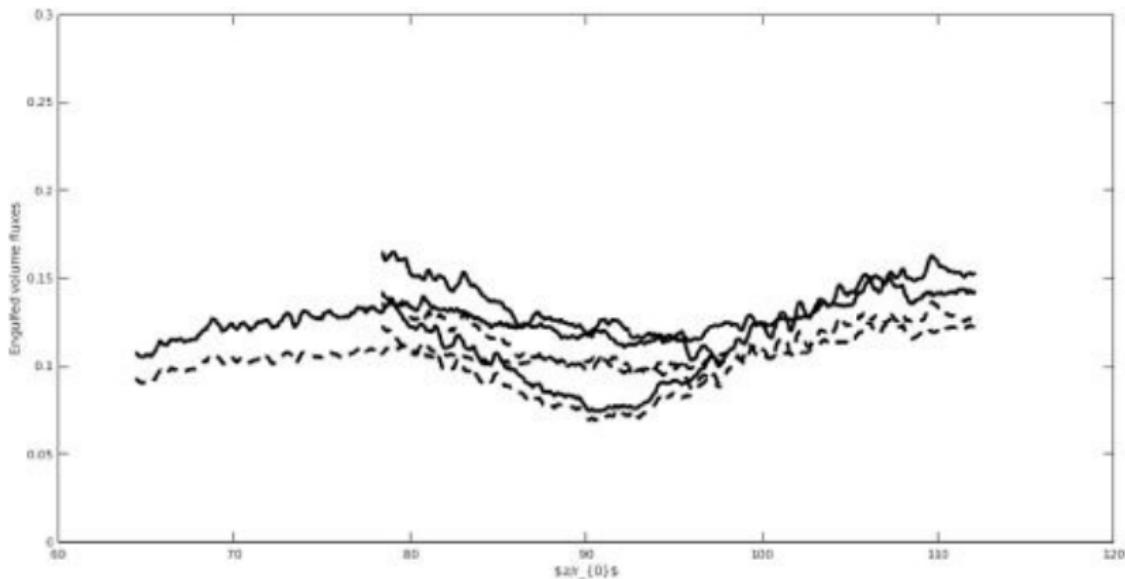
Time average

Eddies present

Eddies absent

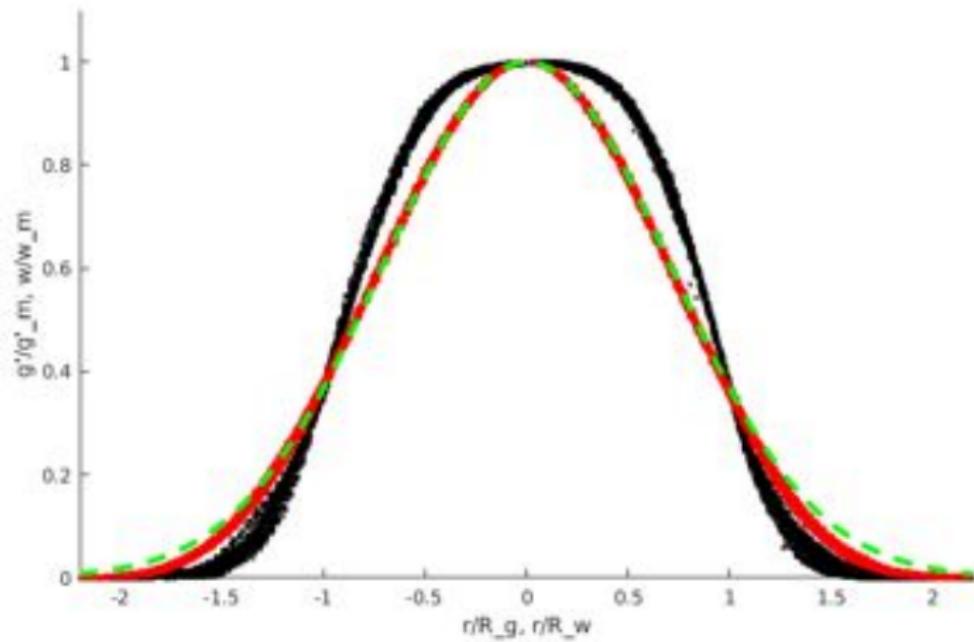


Engulfed fluid

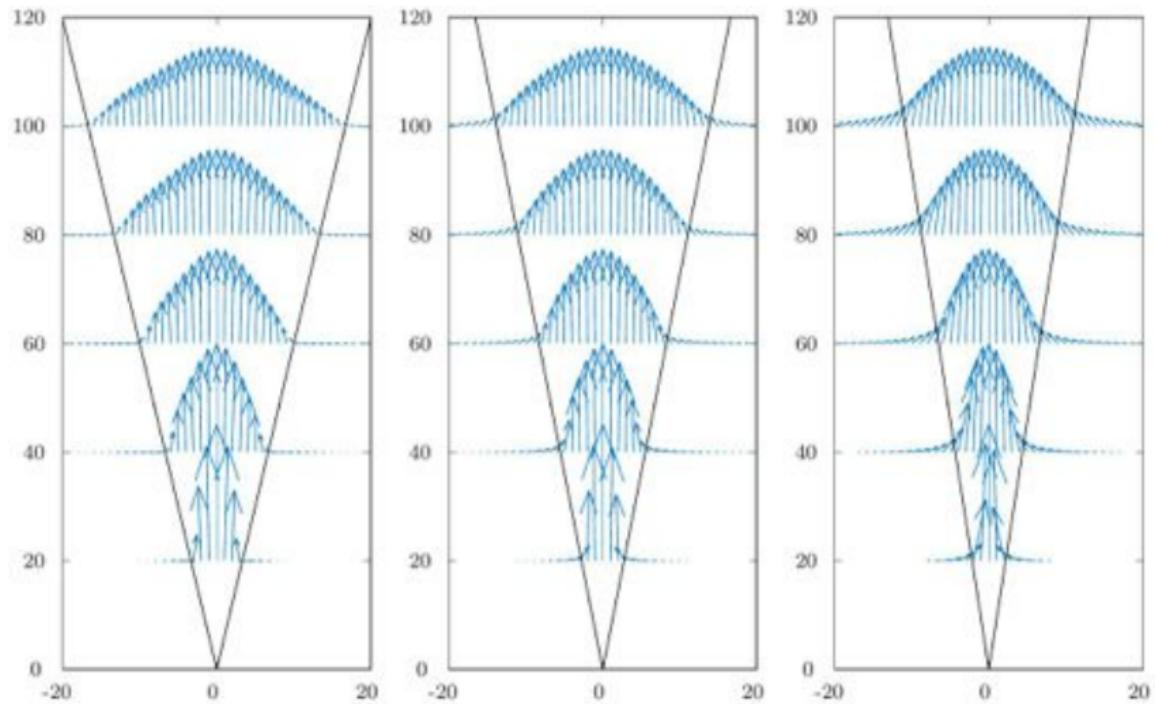


About 10 – 15 % of fluid in plume is engulfed

Average fields



Average flow fields



3D tomography

Conclusions

- Velocity of coherent structures is 30% of centreline velocity (60% of top-hat velocity)
- Motion of visible coherent structures on the edge of a plume can be used to predict the buoyancy (15%) and volume (5%) in a pure plume
- Significant differences in plume behaviour when eddies are present or absent
 - ① larger vertical velocities in the external flow
 - ② larger velocities into the plume
 - ③ larger external vertical volume flux
- Larger average width of buoyancy compared with velocity due to presence of engulfed fluid